

**Review Form 1.7**

Journal Name:	<b>Asian Journal of Research in Computer Science</b>
Manuscript Number:	<b>Ms_AJRCOS_118455</b>
Title of the Manuscript:	<b>Human Movements Mimicking System</b>
Type of the Article	<b>Original Research Article</b>

[Review Form 1.7](#)

**PART 1: Review Comments**

	Reviewer's comment	Author's comment (if agreed with reviewer, correct the manuscript and highlight that part in the manuscript. It is mandatory that authors should write his/her feedback here)
<p><b>Compulsory</b> REVISION comments</p> <p>1. <b>Is the manuscript important for scientific community?</b> (Please write few sentences on this manuscript)</p> <p>2. <b>Is the title of the article suitable?</b> (If not please suggest an alternative title)</p> <p>3. <b>Is the abstract of the article comprehensive?</b></p> <p>4. <b>Are subsections and structure of the manuscript appropriate?</b></p> <p>5. <b>Do you think the manuscript is scientifically correct?</b></p> <p>6. <b>Are the references sufficient and recent? If you have suggestion of additional references, please mention in the review form.</b></p> <p><b>(Apart from above mentioned 6 points, reviewers are free to provide additional suggestions/comments)</b></p>	<p>Yes, the topic of human movements mimicking systems, particularly through the use of machine learning techniques, is important for the scientific community. By advancing our understanding and capabilities in this area, the scientific community can contribute to the development of more sophisticated and effective technologies across multiple domains.</p> <p>Strengths: The title is concise and gives a basic indication of the article's topic, focusing on a system that mimics human movements. Weaknesses: It lacks specificity. Adding more details could make it more informative and attractive. For example, specifying that the system uses machine learning or that it applies to animation and VR could be helpful. Suggested Revision: <b>"Machine Learning-Based Human Movement Mimicking System for Animation and Virtual Reality"</b></p> <p><b>Strengths:</b> The abstract touches on key areas such as machine learning, human motion data, animation, and virtual reality.</p> <p><b>Weaknesses:</b> The abstract has several issues that need addressing:</p> <p><b>Clarity:</b> The sentences are sometimes awkwardly constructed and hard to follow. For example, "Researchers are striving to apply tools like deep learning and reinforcement learning in order to be able to mimic complex human movements in the industries that build animations and virtual reality" is verbose and could be simplified. <b>Focus:</b> The abstract should clearly outline the main contributions or findings of the paper. It is currently too general. <b>Terminology:</b> Some phrases are confusing, such as "quote from 'stealing the show'" which is unclear in this context. <b>Grammar:</b> There are grammatical issues, such as "interest to the machine learning methods" should be "interest in machine learning methods".</p> <p>Ok</p> <p>Ok</p> <p>It can use more and recent references</p>	
<p><b>Minor</b> REVISION comments</p> <p>1. <b>Is language/English quality of the article suitable for scholarly communications?</b></p>	<p>There are a few areas where the English quality could be improved for greater clarity and precision.</p>	

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<b>Optional/General</b> comments		
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**PART 2:**

	<b>Reviewer's comment</b>	<b>Author's comment</b> <i>(if agreed with reviewer, correct the manuscript and highlight that part in the manuscript. It is mandatory that authors should write his/her feedback here)</i>
<b>Are there ethical issues in this manuscript?</b>	No	

**Reviewer Details:**

Name:	<b>Farhang Salehi</b>
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